

# ASP.NET

## State Management

### lecture2

Madhuri Sawant

# PostBack

- What is PostBack ?
- Postback is actually sending all the information from client to web server, then web server process all those contents and returns back to client.
- A postback originates from the client side browser. When the web page and its contents are sent to the web server for processing some information and then, the web server posts the same page back to the client browser.

# PostBack

- What is AutoPostBack ?
- Then, what is AutoPostBack, Autopostback is the mechanism, by which the page will be posted back to the server automatically based on some events in the web controls. In some of the web controls, the property called auto post back, which if set to true, will send the request to the server when an event happens in the control
- Eg DropDown box (ComboBox) has the property autopostback .If we set the property to true ,when ever the user selects a different value in the combobox ,and event will be fired in the server , a request will be send to the server.

# PostBack

- Whenever we set autopostback attribute to true in any of the controls, the .net framework will automatically insert few code in to the HTML generated to implement this functionality.
- a. A Java script method with name `__doPostBack` (eventtarget, eventargument)
- b. Two Hidden variables with name `__EVENTTARGET` and `__EVENTARGUMENT`
- c. OnChange JavaScript event to the control

# PostBack

- a. `__EVENTTARGET` and `__EVENTARGUMENT`

The `__EVENTTARGET` hidden variable will tell the server ,which control actually does the server side event firing so that the framework can fire the server side event for that control.

The `__EVENTARGUMENT` variable is used to provide additional event information if needed by the application, which can be accessed in the server.

# PostBack

- b. `__doPostBack (eventtarget, eventargument)`
- This method is inserted to the HTML source to implement the autopostback functionality. This method will submit the form, when ever called. The two parameters in this method i.e. `eventtarget` and `eventargument` do the actual work of selecting the control to fire the event.
- This method will set the value of the `__EVENTTARGET` hidden variable with the `eventtarget` parameter and `__EVENTARGUMENT` value with the `eventargument` parameter.
- The next activity is to submit the form, so that in the server side, the framework will check for the name of the control in the `__EVENTTARGET` hidden variable and will fire the appropriate event.

# PostBack

- c. OnChange event.

This event is added by the framework to any of the control where autopostback is set to true, this method will fire the client side OnChange event and calls the `__doPostBack` event with the name of the control where the OnChange event is happened

# PostBack

- What is IsPostBack ?
- IsPostBack property is used by the Page to determine whether the page is posted back from the client. If IsPostBack property is false, then the page is loading for the first time, and if true, then the request is because of some event generated by web controls.
- IsPostBack is used when we want to load some information when the page loads,



# State Management

- **State Management** :- How you store information over the lifetime of your application
- **View State** :- One of the most common ways to store information is in view state
- View State uses a hidden field that ASP.NET automatically inserts in the final, rendered HTML of a web page.
- It's a perfect place to store information that's used for multiple postbacks in a single web page.

# View State

- View State is an ASP.NET feature that provides for retaining the values of page and control properties that change from one execution of a page to another.
- Before ASP.NET sends a page back to the client, it determines what changes the program has made to the properties of the page and its controls. These changes are encoded into a string that's assigned to the value of a hidden input field named **\_VIEWSTATE** .
- When the page is posted back to the server ,the **\_VIEWSTATE** field is sent back to the server along with the HTTP request. Then ,ASP.NET retrieves the property values from the **\_VIEWSTATE** field and uses them to restore the page and control properties .
- View State is not used to restore data entered by a user into a textbox or any other input control unless the control responds to change events.

# ViewState

- To add own data to view state ,store the data in a view state object that's created from the StateBag class

Property	Description
Item(name)	The value of the view state item with the specified name.
count	The number of items in the view state collection
Keys	A collection of keys for all of the items in the view state collection
values	A collection of values for all of the items in the view state collection

# View State

Partial Class \_Default

Inherits System.Web.UI.Page

Protected Sub Button1\_Click(ByVal sender As Object, ByVal e As System.EventArgs) Handles Button1.Click

Dim count As Integer

If ViewState("count") Is Nothing Then

count = 1

Else

count = CType(ViewState("count"), Integer) + 1

End If

ViewState("count") = count

Label1.Text = "Counter:" & count.ToString

End Sub

End Class

### STEP 1

The ASP.NET Web page is visited by a user for the first time.

The rendered HTML displays the message "Hello, World!" in the Verdana font.

#### Instantiation Stage:

lblMessage.Text = "Hello, World!"

#### Load View State Stage:

*Nothing happens - no postback*

#### Save View State Stage:

*Nothing happens - no state changes*

#### Render Stage:

The HTML markup is generated. The Label reads "Hello, World!"

### STEP 2

The user clicks the "Change Message" Button, causing a postback.

The "Change Message" Button's Click event handler fires, setting the Label's Text property to "Goodbye, Everyone!" This change is recorded in the view state in the save view state stage.

The rendered HTML displays the message "Goodbye, Everyone!" in the Verdana font.

#### Instantiation Stage:

lblMessage.Text = "Hello, World!"

#### Load View State Stage:

*Nothing happens - no state to reload from last postback*

#### Raise Postback Event Stage:

The Button's Click event fires. The Label's Text property is set to "Goodbye, Everyone!"

#### Save View State Stage:

The Label's Text property value is persisted in ViewState.

#### Render Stage:

The HTML markup is generated. The Label reads "Goodbye, Everyone!"

### STEP 3

The user clicks the "Empty Postback" Button, causing a postback. Upon postback in the Instantiation stage the Label's Text property is set to "Hello, World!"

In the load view state stage, the Label's Text property is assigned back to "Goodbye Everyone!", since this was the saved Label state from the previous visit (see step 2).

The rendered HTML, then, is the message "Goodbye, Everyone!"

#### Instantiation Stage:

lblMessage.Text = "Hello, World!"

#### Load View State Stage:

The state from the previous postback is loaded. The Label's Text property is set to "Goodbye, Everyone!"

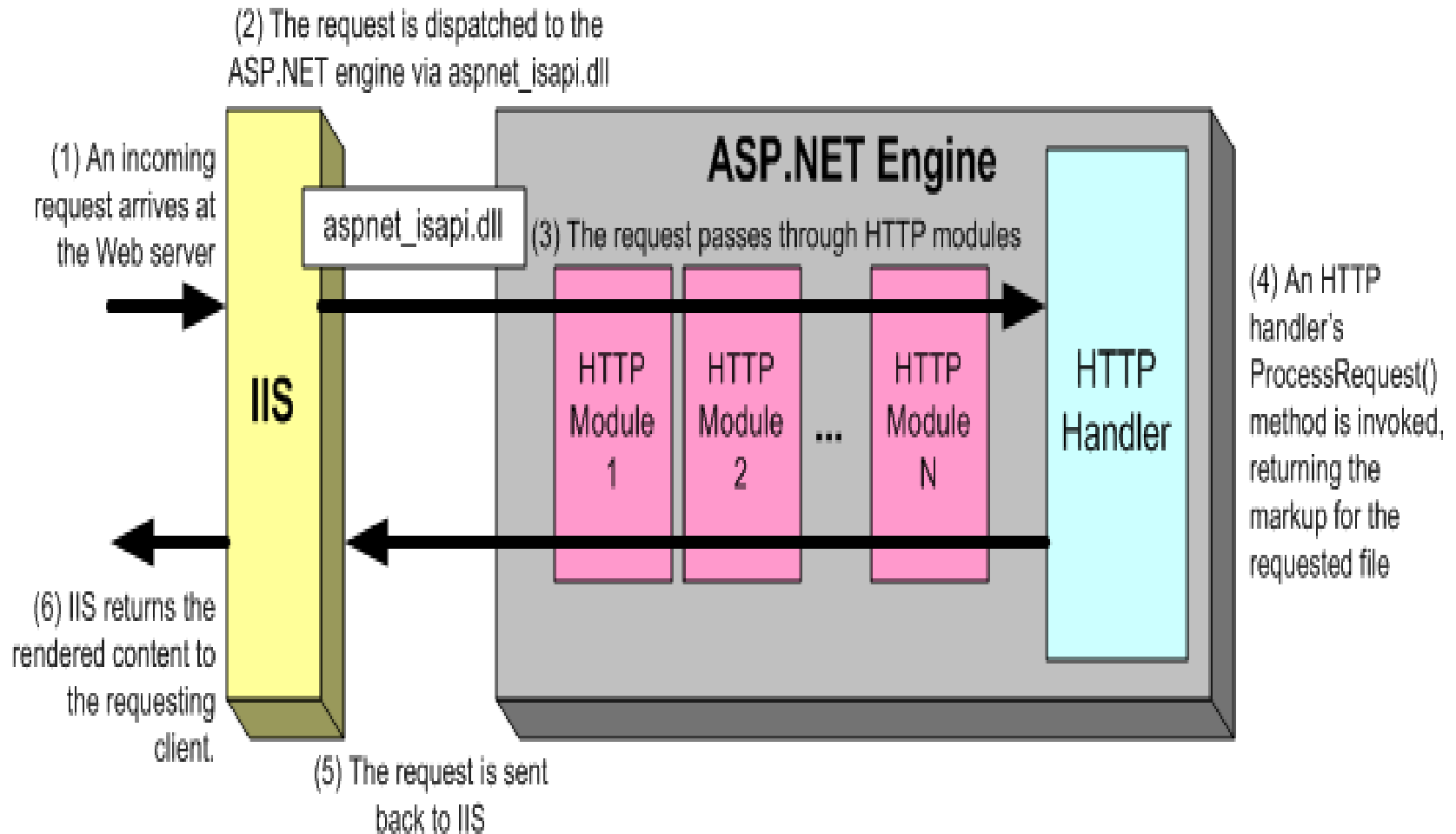
#### Save View State Stage:

The Label's Text property value is persisted in ViewState.

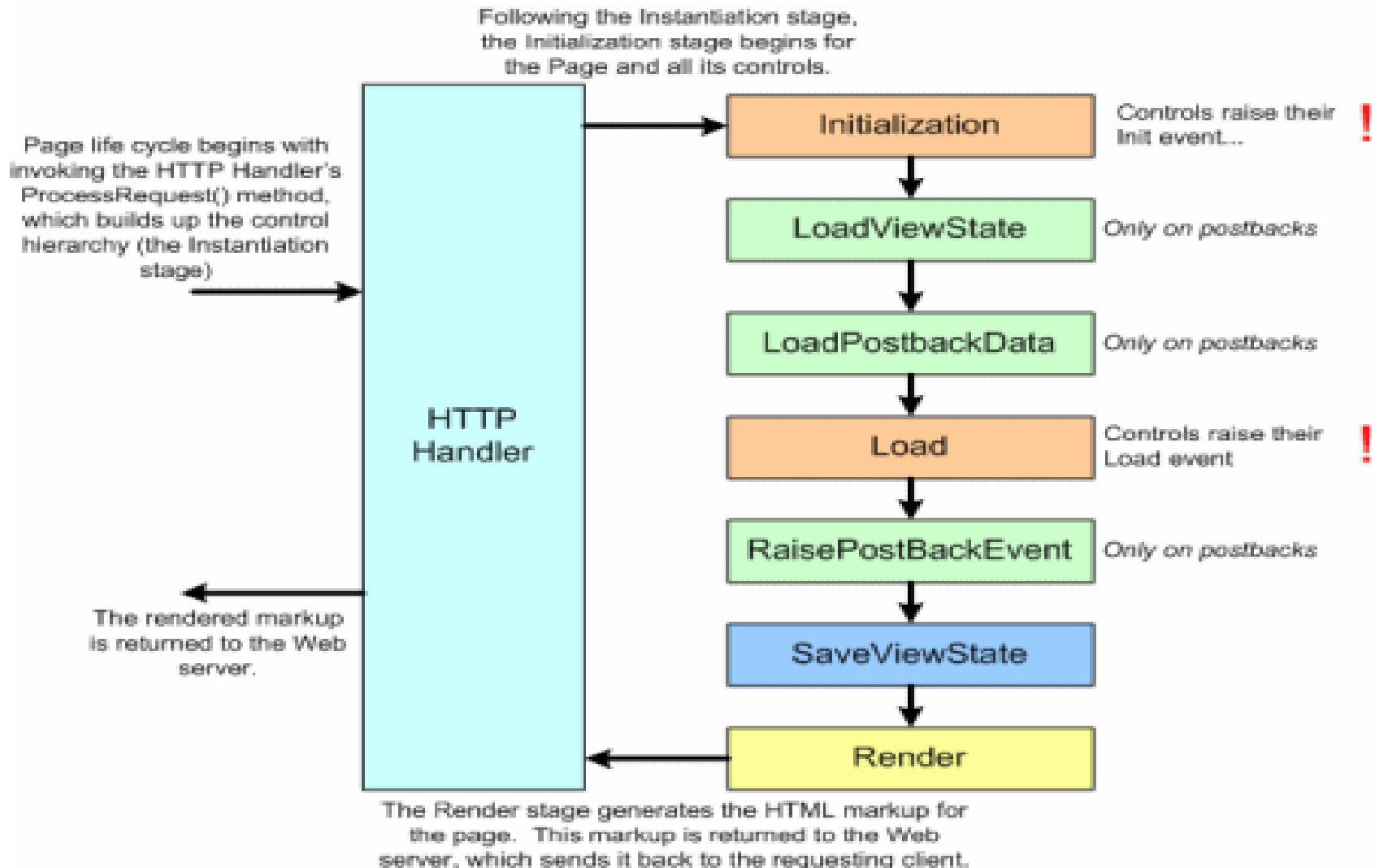
#### Render Stage:

The HTML markup is generated. The Label reads "Goodbye, Everyone!"

# ASP.NET page life cycle



# ASP.NET page life cycle



# ASP.NET page life cycle

- **Stage 0 - Instantiation**

- The life cycle of the ASP.NET page begins with instantiation of the class that represents the requested ASP.NET Web page .
- The ASP.NET engine converts the HTML portion from its free-form text representation into a series of programmatically-created Web controls.
- When an ASP.NET Web page is visited for the first time after a change has been made to the HTML markup or Web control syntax in the .aspx page, the ASP.NET engine auto-generates a class.
- this autogenerated class, along with a compiled instance of the class, is stored
- The purpose of this autogenerated class is to programmatically create the page's *control hierarchy*.



# ASP.NET page life cycle

- **Stage 1 - Initialization**
- After the control hierarchy has been built, the Page, along with all of the controls in its control hierarchy, enter the initialization stage. This stage is marked by having the Page and controls fire their Init events. At this point in the page life cycle, the control hierarchy has been constructed, and the Web control properties that are specified in the declarative syntax have been assigned.
- **Stage 2 - Load View State**
- The load view state stage only happens when the page has been posted back. During this stage, the view state data that had been saved from the previous page visit is loaded and recursively populated into the control hierarchy of the Page. It is during this stage that the view state is *validated*.

# ASP.NET page life cycle

- **Stage 3 - Load Postback Data**
- The load postback data stage also only happens when the page has been posted back. A server control can indicate that it is interested in examining the posted back data by implementing the **IPostBackDataHandler** interface. In this stage in the page life cycle, the Page class enumerates the posted back form fields, and searches for the corresponding server control. If it finds the control, it checks to see if the control implements the IPostBackDataHandler interface. If it does, it hands off the appropriate postback data to the server control by calling the control's **LoadPostData()** method. The server control would then update its state based on this postback data.

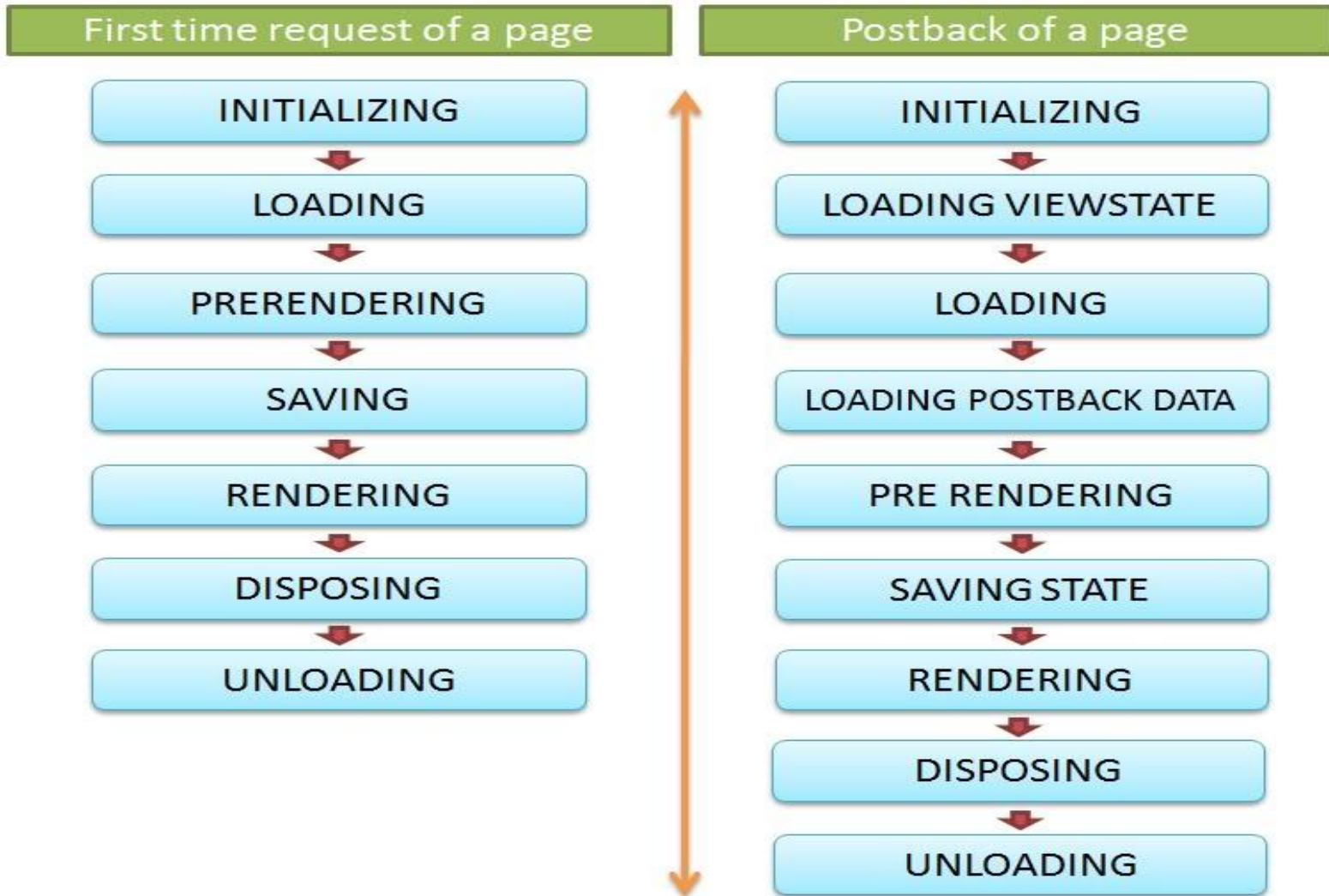
# ASP.NET page life cycle

- **Stage 4 - Load**
- When the Load event fires, the view state has been loaded (from stage 2, Load View State), along with the postback data (from stage 3, Load Postback Data). If the page has been posted back, when the Load event fires we know that the page has been restored to its state from the previous page visit.
- **Stage 5 - Raise Postback Event**
- Certain server controls raise events with respect to changes that occurred between postbacks. Eg if the Web Form was posted back due to a Button Web control being clicked, the Button's Click event is fired during this stage.
- **Stage 6 :PreRendering**
- Associated value of the control is assigned. This is the last time changes of objects to save into the viewstate. After the execution of the method, controls value is locked for the viewstate.

# ASP.NET page life cycle

- **Stage 7- Save View State**
- In the save view state stage, the Page class constructs the page's view state, which represents the state that must persist across postbacks. The page accomplishes this by recursively calling the SaveViewState() method of the controls in its control hierarchy. This combined, saved state is then serialized into a base-64 encoded string. In stage 7, when the page's Web Form is rendered, the view state is persisted in the page as a hidden form field.
- **Stage 8 - Render**
- In the render stage the HTML that is emitted to the client requesting the page is generated. The Page class accomplishes this by recursively invoking the RenderControl() method of each of the controls in its hierarchy.
- **Stage 9:Unload .**
- the rendered page is sent to the client and page properties

# ASP.NET page life cycle



# Cross Page Posting

- A cross-page postback is a technique that extends the postback mechanism so that one page can send the user to another page ,complete with all the information for that page.
- To use cross page posting ,you specify the URL of another page in the PostBackUrl property of a button control.
- Then when the user clicks the button,an HTTP Post message that contains the URL specified by the PostBackUrl property is sent back to the server.
- As a result ,the page with that URL is loaded and executed instead of the page that was orginally displayed.

# Crosspage1.aspx

```
<%@ Page Language="VB" AutoEventWireup="false" CodeFile="CrossPage1.aspx.vb"
    Inherits="_Default" %>

<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
    "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head runat="server">
    <title>Cross Page1</title>
</head>
<body>
    <form id="form1" runat="server">
        <div>
<asp:Button ID="Button1" runat="server"PostBackUrl="CrossPage2.aspx"
    Text="Cross-Page Postback" />
        </div>
    </form>
</body>
</html>
```

# Crosspage2.aspx.vb

Partial Class Default2

Inherits System.Web.UI.Page

Protected Sub Page\_Load(ByVal sender As Object, ByVal e As System.EventArgs) Handles Me.Load

    If PreviousPage IsNot Nothing Then

        Label1.Text = "You came from a page titled::::" &  
        PreviousPage.Title

    End If

End Sub

End Class



# Query String

- <http://www.google.ca/search?q=organic+gardening>
- The query string is the portion of the URL after the question mark.
- It defines a single variable named q, which contains the string organic +gardening
- When using URL encoding, a query string that consists of attribute/value pairs is added to the end of a URL
- Query strings are frequently used in Anchor tags and hyperlinks to pass information from one page of an application to another or to display different information on the same page.
- Eq Two url with query string
- Order.aspx?cat=costumes
- Order.aspx?cat=props&prod=rat01

# Query String

- Page1.aspx.vb

Partial Class \_Default

Inherits System.Web.UI.Page

Protected Sub Button1\_Click(ByVal sender As Object, ByVal e As System.EventArgs) Handles Button1.Click

Dim url As String = "page2.aspx?no=" & TextBox1.Text & "&name=" & TextBox2.Text

Response.Redirect(url)

End Sub

End Class

# Query String

Page2.aspx.vb

Partial Class page2

Inherits System.Web.UI.Page

Protected Sub Page\_Load(ByVal sender As Object, ByVal e As System.EventArgs) Handles Me.Load

Label1.Text = "no:" & Request.QueryString("no") & " name:" & Request.QueryString("name")

End Sub

End Class

# Query String

- The advantage of the query string is that its lightweight and doesn't exert any kind of burden on the server.
- Limitations
- Information is limited to simple strings
- Contain URL-legal characters
- Information is clearly visible to the user
- The user might decide to modify the query string and supply new values
- Cant place large amount of information in the query string
- Not compatible with most browsers

# Cookies

- A cookie is a name/value pair that's stored in the user's browser or on the user's disk
- A web application sends a cookie to a browser via an **HTTP response**. Then each time the browser sends an **HTTP request** to the server, it attaches any cookies that are associated with that server.
- Retrieve cookies from the request object, and set cookies using the Response object.
- **Advantage** :- they work transparently without the user being aware that information needs to be stored.
- helping the Web site remember users.
- Can be easily used by any page in application
- Retained between visits , which allows for truly long –term storage.
- **Disadvantage** :- poor choice for complex or private information or large amounts of data

# Cookies

- Two ways to create a cookie
- `New HttpCookie(name)`
- `New HttpCookie(name,value)`
- Common properties of the `HttpCookie` class

Property	Description
Expires	A <code>DateTime</code> value that indicates when the cookie should expire
Name	The cookie's name
Secure	A boolean value that indicates whether the cookie should be sent only when a secure connection is used.
value	The string value assigned to the cookie

- Code that creates a session cookie

```
Dim nameCookie as new HttpCookie("UserName",userName)
```

Code that creates a persistent cookie

```
Dim nameCookie as new HttpCookie("UserName")
```

```
nameCookie.Value=userName
```

```
nameCookie.Expires=Now.AddYears(1)
```

# Cookies

Partial Class cookiedemo

Inherits System.Web.UI.Page

Protected Sub Page\_Load(ByVal sender As Object, ByVal e As System.EventArgs) Handles Me.Load

Dim cook As HttpCookie = Request.Cookies("demo")

If cook Is Nothing Then

Label1.Text = "Cookie found"

Else

Label1.Text = "Welcome " & cook("Name")

End If

End Sub

Protected Sub Button1\_Click(ByVal sender As Object, ByVal e As System.EventArgs) Handles Button1.Click

Dim cook As HttpCookie = Request.Cookies("demo")

If cook Is Nothing Then

cook = New HttpCookie("demo")

End If

cook("Name") = TextBox1.Text

cook.Expires = DateAndTime.Now.AddYears(1)

Response.Cookies.Add(cook)

Label1.Text = "Cookie created <br/><br/>"

Label1.Text &= cook("name")

End Sub

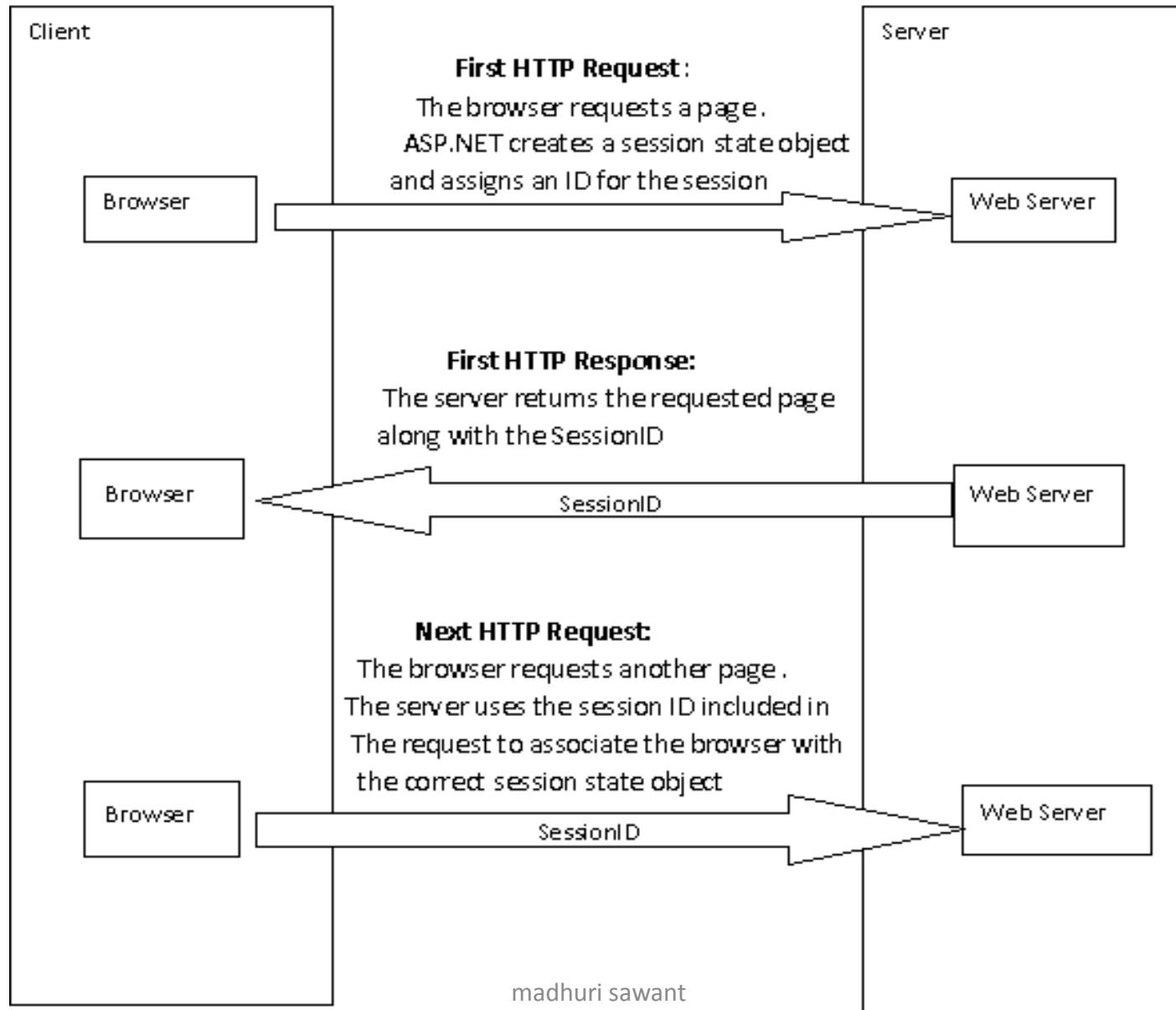
End Class



# Session State

- ASP.NET uses **session state** to track the state of each user of an application  
To do that it creates a **session state object**
- The session state object includes a Session ID that's sent back to the browser as a cookie. Then the browser automatically returns the session ID cookie to the server with each request so the server can associate the browser with an existing session state object.
- Use the session state object to store and retrieve items across executions of an application.
- Because session state sends only the session ID to the browser, it doesn't slow response time.
- Session state objects are maintained in server memory.
- Every client that access the application has a different session and a distinct collection of information.

# Session State



# Session State

- Session Tracking :-
- ASP.NET tracks each session using a unique 120-bit identifier.
- This ID is the only piece of session relation information that is transmitted between the web server and the client.
- When the client presents the session ID,ASP.NET looks up the corresponding session ,retrieves the objects you stored previously ,and places them into a special collection so they can be accessed in your code. This process takes place automatically.
- The client must present the appropriate session ID with each request.
- This can be accomplished in two ways :
- → Using cookies
- →Using modified URLs

# HttpSessionState class

Property	Description
SessionID	The uniqueID of the session
Item(name)	The value of the session state item with the specified name .
Count	The number of items in the session state collection

Method	Description
Add(name,value)	Adds an item to the session state collection
Clear()	Removes all items from the session state collection
Remove(name)	Removes the item with the specified name from the session state collection

- A statement that adds or updates a session state item  
`Session("EMail")=email`
  
- A statement that retrieves the value of a session state item  
`Dim email as String=Session("EMail").ToString`
  
- A statement that removes an item from session state  
`Session.Remove("EMail")`

# Session State

Partial Class \_Default

Inherits System.Web.UI.Page

Dim clickcount As Integer

Protected Sub Page\_Load(ByVal sender As Object, ByVal e As System.EventArgs) Handles Me.Load

    If Session("clickcount") Is Nothing Then

        clickcount = 0

    Else

        clickcount = CInt(Session("clickcount"))

    End If

End Sub

Protected Sub Button1\_Click(ByVal sender As Object, ByVal e As System.EventArgs) Handles

    Button1.Click

    clickcount += 1

    Label1.Text = "you have clicked the button " & clickcount & " times"

End Sub

Protected Sub Page\_PreRender(ByVal sender As Object, ByVal e As System.EventArgs) Handles

    Me.PreRender

    Session("clickcount") = clickcount

End Sub

End Class

# Session State

Member	Description
Count	Provides the number of items in the current session collection
IsCookieless	Identifies whether the session is tracked with a cookie or modified URL
IsNewSession	Identifies whether the session was created only for the current request
Mode	Explains how ASP.NET stores session state information
SessionID	Provides a string with the unique session identifier for the current client
Timeout	Determines the number of minutes that will elapse before the current session is abandoned
Abandon()	Cancels the current session immediately and releases all the memory it occupied
Clear()	Removes all the session items but doesn't change the current session identifier

# Application State

- An ASP.NET application is the collection of pages , code and other files within a single directory on a web server. An ASP.NET application corresponds to a single Visual Studio web project.
- The first time a user requests a page that resides in an application's directory , ASP.NET initializes the application.
- During that process , ASP.NET creates an **application object** from the **HttpApplication** class.
- This object is represented by a special class file named **global.asax**
- The application object can be accessed by any of the application's pages.
- Each time ASP.NET starts an application and creates an application object , it also creates an **application state object** from the **HttpApplicationState** class
- Use this object to store data in server memory that can be accessed by any page that's part of the application.



# HttpApplicationState class

Property	Description
Item(name)	The value of the application state item with the specified name
Count	The number of items in the application state collection

Method	Description
Add(name,value)	Adds an item to the application state collection
Clear()	Removes all items from the application state collection
Remove(name)	Removes the item with the specified name from the application state collection
Lock()	Locks the application state collection so only the current user can access it.
UnLock()	Unlocks the application state collection so other users can access it

# Application State

Partial Class \_Default

Inherits System.Web.UI.Page

Protected Sub Page\_Load(ByVal sender As Object, ByVal e As System.EventArgs) Handles Me.Load

Application.Lock()

Dim clickcount As Integer = CInt(Application("clickcount"))

clickcount += 1

Application("clickcount") = clickcount

Application.Unlock()

Label1.Text = clickcount.ToString

End Sub

End Class